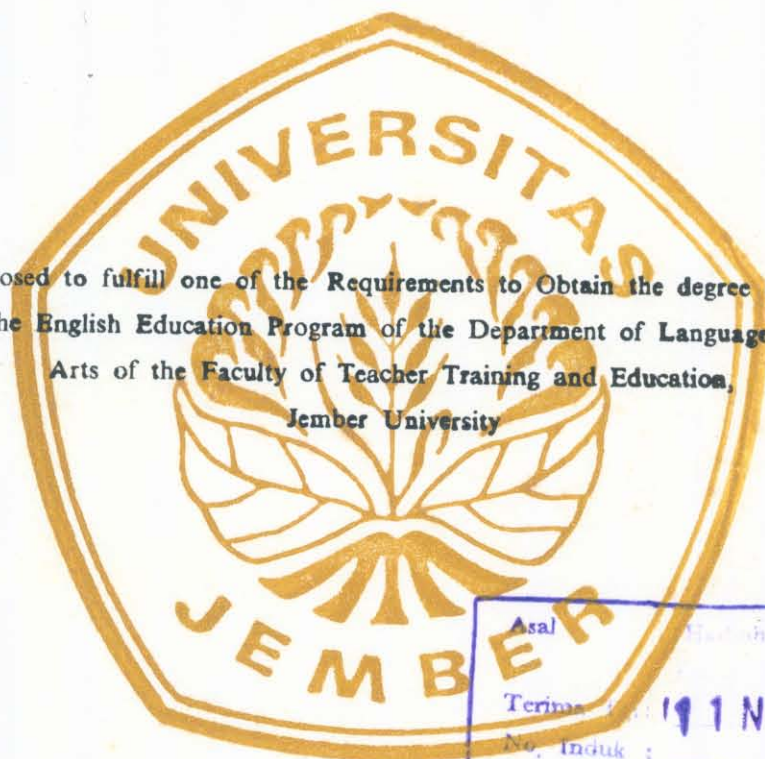


**A DESCRIPTIVE STUDY OF VOCABULARY ACHIEVEMENT
OF YOUNG LEARNERS THROUGH WORD GAMES
AT LANGUAGE CENTER, JEMBER UNIVERSITY**

THESIS

Proposed to fulfill one of the Requirements to Obtain the degree of S-1
at the English Education Program of the Department of Language and
Arts of the Faculty of Teacher Training and Education,
Jember University



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By :

Dwiworo Sulistyorini

BIG195284

**LANGUAGE AND ARTS DEPARTMENT
FACULTY OF TEACHER TRAINING AND EDUCATION
JEMBER UNIVERSITY
OKTOBER, 2000**



MOTTO:

**THE MOST BEAUTIFUL WORLD IS A
CHILD' WORLD (PROVERB)**

**NO MATTER WHAT LIFE IS BAUTIFUL
(PROVERB)**

DEDICATION

1. My beloved Mom and Dad
2. Dearly Ugro + Ichang and Bondan
3. My sweet little Qiqi
4. My great Sunda's Family
5. Bayan in heaven
6. Sument, Suaisy, Surindeng, Komet, Koyok, Komif, Konug,
Kofan (UPT 95), Crazy Guys
7. E-Pro 95 my big family
8. PDN Family + HITACHI, The Lovers, Keep in Peace
9. My Best Almamater, Love and Thank you

APPROVAL SHEET

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APPROVAL SHEET

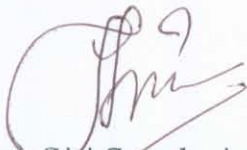
This thesis is examined and approved by the examination committee of the Faculty of Teacher training and education, The university of Jember

Day : Saturday

Date : 7 October 2000

Place : Faculty of teacher Training and Education

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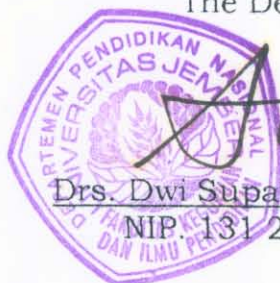
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Jember, September 2000

Dwiworo Sulistyorini

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01. Research Matrix
02. Research instrument
03. Answer Key
04. Supporting Data Instruments
05. Names of The Respondents
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07. Consult and Revision Sheets

ABSTRACT

Dwiworo Sulistyorini, A DESCRIPTIVE STUDY OF VOCABULARY ACHIEVEMENT OF YOUNG LEARNERS THROUGH GAME AT LANGUAGE CENTER, JEMBER UNIVERSITY

A thesis, English Education Program, Language and Art Department, The Faculty of Teacher Training and Education, Jember University.

Consultants: (1) Drs. Budi Setyono, MA

(2) Drs. Sugeng Ariyanto, Dipl. TESOL, MA

Vocabulary as the main concern in this thesis plays an important role in language learning. This thesis was intended to describe the young learners' achievement of vocabulary by using word games. The research was conducted at Language Center, Jember University on 21 and 22 July 2000. The respondents were 21 students of the Center for Young Learners in the level II Module 3 in the period of April-July 2000. The primary data were collected by using test and analyzed by using descriptive statistics. The findings showed that the word games were effective for teaching English of vocabulary for young learners. In general, the students' achievement of vocabulary was very good (85,8%). Specifically, the students' achievement of nouns were excellent (98,6%), the students' achievement of verbs were also excellent (97,1%), the students' achievement of adjectives were good (77,1%), and the students' achievement of prepositions were more than enough (70,4%). Realizing that the word games are effective for teaching English for young learners, it is better for the English teacher to use games as a variety of teaching technique, especially in teaching vocabulary.

Key words: Vocabulary Achievement, Young Learners, Games

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