



**THE EFFECT OF USING RACING GAME ON THE EIGHTH GRADE
STUDENTS' INTERACTIVE GRAMMAR ACHIEVEMENT AT
SMP BUSTANUL ULUM WULUHANJEMBER
IN THE 2012/2013 ACADEMIC YEAR**

THESIS

Presented as a prerequisite to Obtain the Undergraduate Degree at the English
Language Education Study Program, Language and Arts Education Department
Faculty of Teacher Training and Education, Jember University

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DEDICATION

This thesis is honorably dedicated to:

- 1. My beloved parents, Mr. Wartawi and Mrs. Sri AgustiWarsih, and my brother Ferry Dwi Winnata, thanks for your love and support. This thesis is dedicated to you for your never-ending love;*
- 2. My beloved husband, Zainul Arifin, and my daughter Chikal Mallika Dzihni Rabbani, thank you for always supporting me when I get tired and fall.*

MOTTO

“What we learn with pleasure, we never forget.”

(Alfred Mercier)

SUPERVISORS' APPROVAL

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I believe that this thesis might have some weaknesses. Therefore, any criticism from those who really want to improve the thesis will be wisely appreciated.

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The Writer

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SUMMARY

The Effect of Using Racing Game on the Eighth Grade Students' Interactive Grammar Achievement at SMP Bustanul Ulum Wuluhan in the 2012/2013 Academic Year ; Farah Dita Vandewati, 060210401064; 2012; 29 Pages; English Language Education Study Program; Language and Arts Department, Faculty of Teacher Training and Education, Jember University.

English plays an important role in the world as an international language since many countries use it as their first or second language. According to Harsono (2005:2) English has been decided to be the first foreign language in Indonesia. However, many Indonesian students have difficulties in learning English, especially grammar. It is because of the differences between the Indonesian structure and the English structure (Novarianto, 2009:6). Considering the problem above, the English teacher has a big job to solve that problem. The teacher should give both the theory and practice. It is not only about studying the patterns, but also the meaning and the function of tenses as well.

There are so many ways for the English teacher to give variation in teaching grammar, such as by playing games. Playing games can stimulate students' motivation in learning grammar since it is fun and challenging. Moreover, students can apply their grammar by playing games because they can interact with their friends. One of the games that can be used is a Racing Game. A Racing game is a game in which the students participate in a racing competition. Novarianto (2009:9) states that racing game can motivate and challenge the students.

The purpose of this research was to know whether or not there was a significant effect of using Racing Game on the eighth grade students' interactive grammar achievement at SMP Bustanul Ulum Wuluhan.

The research design was an experimental research with post-test only control group design. It began from distributing homogeneity test, analyzing students' homogeneity scores using ANOVA, deciding the experimental class and control class, giving treatment to the experimental class, giving the same post test to the both experimental and control classes, and the last analyzing the result of the post test by using independent sample t-test.

The area of this research was SMP Bustanul Ulum Wuluhan. It was chosen because Racing Game had never been used by the English teacher in teaching grammar. Based on the result of the homogeneity test, it showed that all of the eighth grade classes are homogenous. So class VIII A and class VIII B were chosen as the control class and the experimental class randomly by lottery.

The result of this research showed that there was a significant effect of using Racing Game on the eighth grade students' interactive grammar achievement. It was proven by the value of significant column of t-test table by using SPSS Software was 0.018. It was less than 0.05. The degree of relative effectiveness of using Racing Game on the eighth grade students' interactive grammar achievement was 22.06% more effective than teaching grammar through lecturing technique.

Based on the explanation above it was concluded that; there is a significant effect of using Racing Game on the eighth grade students' interactive grammar achievement at SMP Bustanul Ulum Wuluhan in the 2012/2013 academic year.